Python- Technical Documentation

# Stephon Allison

CSS 225

NLU

Professor Robyn Moncrief

# 

# Technical Documentation

* Where the code is hosted

The code is hosted Via Github, pythonanywhere.

* External services (if there are any)

Github

* Languages and technologies- I’m using Python on a Windows computer
* System requirements and supported applications

8gb of Ram, Internet, any operating system would probably suffice, IDE for Python

* Coding/naming conventions- I used these naming conventions to show movement through the haunted house.
* How to run/build/deploy the program- You can run it in any IDE. I uploaded it to pythonanywhere.com. To start just use the command "python main.py" in bash or console
* An overview of the architecture- Functions, Booleans and uniform naming conventions. Different functions served as shields, some served as movement, depending on where you end up will determine if you escape or not(win/lose)
* How to start the program (start the game)- To start just use the command "python main.py" in bash or console